# Syrian Arab Republic Ministry of Higher Education Syrian Virtual University Syrian Virtual University

الجمهورية العربية السورية
وزارة التعليم العاليي
الجامعة الافتراضية السورية

**Course Description: Course Name** 

## 1- Basic Information:

Course Name	CG
Course ID	
<b>Contact Hours (Registered Sessions)</b>	16
<b>Contact Hours (Synchronized Sessions)</b>	16
Mid Term Exam	-
Exam	75 min
Registered Sessions Work Load	16
Synchronized Session Work Load	16
Credit Hours	

## 2- Pre-Requisites:

Course	ID
Data Structure and algorithms	

# **3- Course General Objectives:**

Introduction to computer graphics algorithms, programming methods and applications.
Focus on fundamentals of two- and three-dimensional raster graphics: scan-conversion,
clipping, geometric transformations, and camera modeling. Advanced concepts in
computational geometry, computer-human interfaces, animation, and an introduction to
visual realism.

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# 4- Intended Learning Outcomes (ILO):

Code	Intended Learning Outcomes
ILO1	Understand the fundamentals of :
ILO2	Input and Output devices,
ILO3	2D transformation, clipping and windowing algorithms,
ILO4	3D transformation, projection algorithms,
ILO5	Algorithms for visible surface elimination,
ILO6	Geometric Modelling, different representations, visualization,
ILO7	Color models and local and global illumination,
ILO8	Principles of animation, physical simulation,

- 5- Course Syllabus (18 hours of total synchronized sessions; 18 hours of total Recorded Sessions)
  - RS: Recorded Sessions; SS: Synchronized Sessions;

ILO	Course Syllabus	RS	SS	Type	Additional Notes
				□ Exercises	
				□ Assignments	
ILO1				□ Seminars	
iLoi				□ Projects	
				□ Practices	
				□ Others	
				□ Exercises	
ILO2				☐ Assignments	
				□ Seminars	
				□ Projects	

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		□ Practices	
		□ Others	
		□ Exercises	
		☐ Assignments	
ILO3		□ Seminars	
iLO3		□ Projects	
		□ Practices	
		□ Others	
		☐ Exercises	
		☐ Assignments	
ILO4		□ Seminars	
1204		□ Projects	
		□ Practices	
		□ Others	
		□ Exercises	
		☐ Assignment	s
ILO5		□ Seminars	
1203		□ Projects	
		□ Practices	
		□ Others	
		<ul><li>Exercises</li></ul>	
		☐ Assignment	s
ILO6		□ Seminars	
illou		□ Projects	
		□ Practices	
		□ Others	
		□ Exercises	
		☐ Assignment	S
ILO7		□ Seminars	
1207		□ Projects	
		□ Practices	
		□ Others	
		☐ Exercises	
		☐ Assignments	<b>;</b>
ILO8		□ Seminars	
		□ Projects	
		□ Practices	
		□ Others	

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## 6- Assessment Criteria (Related to ILOs)

ISC	Interactive Synchronized Collaboration		Ex	Exams		Rpt	Reports	
PF2F	Presentations and Face-to-Face Assessments		PW	Practice Wo	rk			

ILO					Assessment Type						
Code	ILO	Intended Results	ISC	PW	Ex	PF2F	Rpt				
ILO1											
ILO2											
ILO3											
ILO4											
ILO5											
ILO6											
ILO7											
ILO8											

## **7-Practice Tools:**

Tool Name	Description
Course Name	

## 8-Main References

**Textbook:** Computer Graphics (Third Edition): D. Hearn et M. Baker. Prentice-Hall, 2004.

## 9-Additional References

eferences:
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Computer Graphics: Principles and Practice (2nd Ed.), J. D. Foley, A. van Dam, S. K. Feiner, J. F. Hughes. Addison-Wesley, 1997.

Introduction to Computer Graphics, J. D. Foley, A. van Dam, S. K. Feiner, J. F. Hughes. Addison-Wesley, 1990.

Interactive Computer Graphics: A Top-Down Approach Using Open GL (Third Edition), Edward Angel, Pearson Education, 1997.

OpenGL Reference Manual: The official reference document OpenGL architecture (Addison Wesley)