

# **Course Definition File**

# **Network Services**





Syrian Arab Republic

Ministry of Higher Education and

Scientific Research

تركم المراجعة المراجع

وزارة التعليم العالمي والبحث العلمي

الجامعة الافتراضية السورية

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# 1. Basic Information:

Course Name	Network Services
Course Code	NNS601
Number of Presentational Sessions*	20
Number of Synchronous Sessions**	10
Number of Shorter Tests***	2
Number of Exams***	1
Theoretical Sessions Work Load (hrs.)	60
Practical Sessions Work Load (hrs.)	30
Credit Hours	6

\*Each presentational session comprises both recorded lecture (1.5 hrs.) and interactive learning content (1.5 hrs.).

\*\*Each synchronous session comprises the interactive lecture carried out in real time in a virtual class (1.5 hrs.).

\*\*\*Each shorter test is 0.5 hr. long. The final exam is 2 hrs. long.

N.B.

Generally, each chapter requires two presentational sessions: one for the recorded content and one for the interactive content (unless the chapter is too long, in which case it may require more sessions( This note applies to synchronous sessions as well, where each chapter requires one synchronous session generally.

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# 2. Prerequisites courses:

Course	Code
Computer Networks I	BNT501
Operating Systems II	NOS601

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Syrian Virtual University



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#### 3. Course Objectives:

The purpose of this course is to study the principles of network applications and some of the protocols used on the Internet that belong to the application layer according to the TCP/IP network model, and to identify the basic Internet services based on it.

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Syrian Virtual University



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# 4. Learning Outcomes (LO):

Upon completion of the course, the student must be able to:

- Understanding the working mechanism of the basic services of the Internet such as e-mail service, web service, file transfer service, DNS. In addition, understanding the mechanism of work of peer-to-peer applications, video streaming networks and content distribution, creating network applications, and reviewing the most important functions offered by these services and applications, as well as understanding its technical dimension of the concepts and terminology and their settings.
- Learn about the general description of Internet protocols and understand how they work.
- Identify the data structure used for each service.
- Analyzing the data that passes through the network, and understanding the service or protocol that follows it.

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Ministry of Higher Education and

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Syrian Virtual University

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### 5. Assessment Results:

				Assessment Type				
Chapter	Chapter Title	General Objectives	Interactive Content & Recorded Sessions	Applied Activities (Synch. Sessions)	Final Exam*/ Shorter Tests**	Presentations and Interviews***	Reports	
CH1	Principles of Network Applications	Comprehension – Analytical Thinking	х	Х	х	Х	x	
CH2	The Web and HTTP	Comprehension – Analytical Thinking – Tools And Application Hands – On	Х	Х	x	Х	Х	
CH3	Electronic Mail in the Internet	Comprehension Analytical Thinking – Tools And Application Hands– On	Х	Х	Х	Х	X	
CH4	DNS—The Internet's Directory Service	Comprehension – Analytical Thinking – Tools And	Х	Х	Х	Х	х	

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		Application					
		Hands – On					
CH5	Peer – to – Peer Applications	Comprehension – Analytical Thinking – Application Hands – On	Х	Х	Х	Х	Х
CH6	Video Streaming and Content Distribution Networks	Comprehension – Analytical Thinking – Tools And Application Hands – On	Х	Х	х	Х	Х
CH7	Socket Programmin g: Creating Network Applications	Comprehension – Analytical Thinking – Tools And Application Hands – On	Х	Х	Х	Х	Х

\*The final exam is two hours long and is given at the end of the course.

\*\*Shorter tests are about 30 minutes long and are given after three or four lectures throughout the semester during synchronous sessions.

\*\*\*Presentations, interviews, and reports are submitted once after each three or four lectures throughout the semester during synchronous sessions.

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# 6. Course Syllabus:

Chapter	Subject	Content	Number of Learning Objects	Number of synchron ous Learning Objects
CH1	Principles of Network Applications	<ol> <li>Network Application Architectures</li> <li>Processes Communicating</li> <li>Transport Services Available to Applications</li> <li>Transport Services Provided by the Internet</li> <li>Application-Layer Protocols</li> </ol>	5	2
CH2	The Web and HTTP	<ol> <li>Overview of HTTP</li> <li>Non-Persistent and Persistent Connections</li> <li>Components of HTTP-based systems</li> <li>HTTP Message Format</li> <li>User - Server Interaction: Cookies</li> <li>Web Caching</li> <li>HTTP Hands-on</li> </ol>	7	3
CH3	Electronic Mail in the Internet		8	4

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		3. Mail Message Formats		
		4. Basic SMTP commands		
		5. Mail Access Protocols		
		6. Modern SMTP		
		7. Port Used by SMTP		
		8. Example of an SMTP session		
	DNS – The	1. Services Provided by DNS		
	Internet's	2. Overview of How DNS Works		
CH4		3. DNS Records and Messages	4	2
	Directory Service	4. Hands-on about querying any DNS		
	Service	server specified for a DNS record		
		1. Historical development		
		2. Architecture P2P		
		3. Security and trust P2P		
		4. Distributed storage and search		
	Peer-to-Peer	5. Features, Advantages and		
CH5		Disadvantages of P2P network	9	4
	Applications	6. P2P File Distribution		
		7. Scalability of P2P Architectures		
		8. BitTorrent		
		9. Setting up your own P2P network		
		using python		
	Video	1. What is streaming?		
CH6		2. Protocols used in streaming	9	4
CHO	Streaming and	3. What factors slow down streaming?	7	4
Content		4. Internet Video		

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	Distribution	5. HTTP Streaming and DASH		
	Networks	6. Content Distribution Networks		
		7. Case Studies: Netflix, YouTube,		
		and Kankan		
		8. Benefits and challenges of video		
		streaming		
		9. Video Streaming using Python		
	Socket			
	Programming:	1. Client/Server connection		
CH7	Creating	2. Socket Programming with UDP31		1
	Network	3. Socket Programming with TCP		
	Applications			

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# 7. Practical Activity:

• Tools and Labs:

Tool Name	Description
nman	Network inventory, managing
nmap	services
Wireshark	Network analysis tool
Python Language	For programming
C/C++ Language	For programming
Java Language	For programming

Practical Activities per Chapters: •

Chapter	Practical Activity	Remarks
	🗷 Exercises	
CH1	E Homework	
	🗵 Webinars	
	Exercises	
	E Homework	
CH2	🗵 Webinars	
	Project	
	🗵 Other	
	Exercises	
CH3	E Homework	
	🗷 Webinars	

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	Project
	□ Other
	🗵 Exercises
	I Homework
CH4	🗷 Webinars
	□ Other
	☑ Exercises
	E Homework
CH5	🗷 Webinars
	Project
	□ Other
	☑ Exercises
	E Homework
CH6	🗷 Webinars
	□ Project
	□ Other
	☑ Exercises
	E Homework
CH7	🗷 Webinars
	Project
	□ Other

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#### 8. References:

1. James F. Kurose, Keith W. Ross, "Computer Networking: A Top-Down Approach", Pearson Education, Inc., 7th, 2017.